

Aughton Town Green Primary School

Online Safety Year 5/6

Cycle A

<u>Autumn 1</u>	<u>Autumn 2</u>	<u>Spring 1</u>	<u>Spring 2</u>	<u>Summer 1</u>	<u>Summer 2</u>
	Anti-bullying week (mid-late November)	Safer Internet Day (early February)		ChildNet Film Competition (competition entries deadline mid-June)	
Developing online safety guidelines	Social and emotional wellbeing and developing resilience	Responsible internet use	Keeping information safe	Digital citizenship	Playing games and having fun
Always begin the year with a start of year online safety assembly (see page 11 from year 1 teachers book) Will include all KS2 children					
Unit 5.1 - We are Year 5 rule writers Reviewing and editing our online safety rules	Unit 6.2 – We will not share inappropriate images Inappropriate use of technology and the internet-nude selfies	Unit 5.2 – We are responsible for our online actions Understanding the impact of online behaviour	Unit 6.3 – We are safe social networkers Understanding that internet safety skills must always be switched on	Unit 5.3 – We are content evaluators Understanding advertising and endorsements online	Unit 6.4 – We are respectful of others Respecting the personal information and privacy of others

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Cycle B

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	Anti-bullying week (mid-late November)	Safer Internet Day (early February)		ChildNet Film Competition (competition entries deadline mid-June)	
Developing online safety guidelines	Social and emotional wellbeing and developing resilience	Responsible internet use	Keeping information safe	Digital citizenship	Playing games and having fun
Always begin the year with a start of year online safety assembly (see page 11 from year 1 teachers book) Will include all KS2 children					
Unit 6.1 - We are Year 6 rule writers Reviewing and editing our online safety rule	Unit 5.4 – We are protecting our online reputation Developing strategies to protect our future selves	Unit 6.5 – We are online safety problem solvers Using our skills to resolve unfamiliar situations	Unit 5.5 – We are respectful of copyright Understanding and applying copyright laws	Unit 6.6 – We are safe game experts Creating and delivering advice on safe online gaming.	Unit 5.6 – We are game changers Understanding how game developers make money

